

DE LA SALLE-COLLEGE OF SAINT BENILDE**BENILDE ONLINE LEARNING TERM (BOLT) COURSE OFFERING 2020***Office of the Registrar*

NO	COURSE CODE	COURSE TITLE	STUDENT CREDIT UNITS	CREDIT HOURS
1	ACCNTFI	FINANCIAL ACCOUNTING	3	42
2	ADARORC	ADVANCED ARRANGING AND ORCHESTRATION	2	28
3	AESTETA	ARCHITECTURAL AESTHETICS	3	42
4	ALGEB-X	COLLEGE ALGEBRA 1	3	63
5	AMPRACT1	ARTS MANAGEMENT - PRACTICAL RESEARCH 1	3	42
6	AMPRACT2	ARTS MANAGEMENT - PRACTICAL RESEARCH 2	3	42
7	AMPRACT	ARTS MANAGEMENT INTERNSHIP	3	
8	ANDGPRG	ANDROID GAME PROGRAMMING	3	42
9	ANI-OJT	ANIMATION ON-THE-JOB-TRAINING	3	42
10	ANIMBIZ	BUSINESS OF ANIMATION	3	42
11	ANIMRES	ANIMATION RESEARCH	3	42
12	APPMKTG	APPLIED MARKETING	3	42
13	APPMUS1	APPLIED MUSIC 1	3	42
14	APPMUS2	APPLIED MUSIC 2	3	42
15	ARTAPRI	ART APPRECIATION	3	42
16	ARVCOM3	ARCHITECTURAL VISUAL COMMUNICATIONS 3: GRAPHICS 2	3	98
17	ASEANST	ASEAN STUDIES	3	42
18	BASPRG2	BASIC PROGRAMMING 2	3	42
19	BASPRG3	BASIC GRAPHICS PROGRAMMING	3	42
20	BIBCHUR	BIBLE AND CHURCH	3	42
21	BIBSTUD	BIBLE STUDY	3	42
22	BMAT2-X	BUSINESS MATHEMATICS 2	3	63
23	BUILDU2	BUILDING UTILITIES 2-ELECTRICAL, ELECTRONICS AND MECHANICAL SYSTEMS	3	42
24	BUILDU3	BUILDING UTILITIES 3-ACOUSTICS AND LIGHTING SYSTEMS	3	42
25	BUSIACC	BUSINESS ACCOUNTING	3	42
26	BUSLAWS	BUSINESS LAWS	3	42
27	CAPROJ1	SYSTEMS PLANNING, DESIGN AND IMPLEMENTATION 1	3	42
28	CATHWOR	CATHOLICISM IN THE MODERN WORLD	3	42
29	CDA-OJT	ON-THE-JOB TRAINING	6	
30	CNTRPNT	COUNTERPOINT	2	28
31	COLRDYN	COLOR DYNAMICS	3	70
32	COMFUN2	COMPUTER FUNDAMENTALS 2	3	42
33	COMPOS1	BASIC COMPOSITION	3	42
34	COMPOS2	ADVANCED COMPOSITION	3	42

35	CONWORL	CONTEMPORARY WORLD	3	42
36	CORPCOM	CORPORATE COMMUNICATION	3	42
37	CORPRES	CORPORATE SOCIAL RESPONSIBILITY AND BUSINESS ETHICS	3	42
38	CORWRIT	READING AND WRITING IN ENGLISH FOR COLLEGE STUDENTS	3	63
39	CRITHNK	CRITICAL AND CREATIVE THINKING	3	42
40	CRITICI	FILM CRITICISM AND THEORY	3	42
41	CSAPPDE	CHILDREN'S APPAREL PATTERN DRAFTING	3	42
42	CSBGRAD	COLLEGE OF SAINT BENILDE GRADUATING STUDENTS	1	14
43	CSBLIFE	COLLEGE OF SAINT BENILDE STUDENT LIFE	3	42
44	DFINMAN	FINANCIAL MANAGEMENT IN DESIGN PRACTICE	2	28
45	DGENDER	GENDER SENSITIVITY	3	42
46	DYNAREL	THE DYNAMICS OF RELIGION	3	42
47	EASTCIV	EASTERN CIVILIZATION	3	42
48	ECONOMY	INTRODUCTION TO ECONOMICS	3	42
49	ENTARCH	ENTERPRISE ARCHITECTURE	3	42
50	ENTREM3	ENTERPRISE RESOURCE MANAGEMENT 3	3	42
51	ENTRNDS	ENTERPRISE INFORMATION COMMUNICATION TECHNOLOGY TRENDS	3	42
52	EXPOMAR	EXPORT MARKETING	3	42
53	FDMDRA2	PATTERN DRAFTING 2	3	42
54	FIDECOM	NATURE AND DYNAMICS OF THE FILIPINO DEAF COMMUNITY	3	42
55	FILDISI	FILIPINO SA IBA'T IBANG DISIPLINA	3	42
56	FILIP11	SINING NG PAKIKIPAGTALASTASAN	3	42
57	FILIP12	PAGBASA AT PAGSULAT SA IBA'T IBANG DISIPLINA	3	42
58	FILIP13	RETORIKA	3	42
59	FINOMAN	FINANCIAL AND OFFICE MANAGEMENT	3	42
60	FLMCONC	IDEATION AND CONCEPTUALIZATION FOR FILM	3	42
61	FLMCRIT	CINEMATIC CRITICISM AND DISCOURSE	3	42
62	FLMKSAY	KASAYSAYAN NG PILIPINAS AT ANG PELIKULA	3	42
63	FLMTHEO	FILM THEORY AND GLOBAL CINEMATIC MOVEMENTS	3	42
64	FLOIFLM	INTRODUCTION TO AND APPRECIATION OF FILM	3	42
65	FMCOMMU	FASHION COMMUNICATIONS	3	42
66	FMUSIC2	FUNDAMENTALS OF MUSIC 2	3	42
67	FREIHM1	IHM FRENCH ONE	3	42
68	FREIHM3	IHM FRENCH THREE	3	42
69	FRENCH3	INTERMEDIATE FRENCH 2	3	42
70	FRENCH6	FRENCH SIX	3	42
71	FRENONE	ELEMENTARY FRENCH	3	42
72	FRENTWO	INTERMEDIATE FRENCH 1	3	42
73	FRONOP1	FRONT OFFICE OPERATIONS 1 (LECTURE)	2	28
74	FSARTH2	ART HISTORY 2	3	42
75	FSHWMGT	FASHION SHOW MANAGEMENT	3	42

76	FSTHEOR	THEORY IN ART AND DESIGN	3	42
77	FSTREND	FASHION TRENDING	3	42
78	FSTUDI1	STUDIO 1: STUDIES ON FORM AND SHAPE	3	42
79	GADVMRK	ADVANCED HOSPITALITY MARKETING	3	42
80	GAMANAT	ADVANCED ANATOMY	3	42
81	GAMEBIZ	GAME BUSINESS	3	42
82	GAMEENG	GAME ENGINE PROGRAMMING	3	42
83	GAMMECH	GAME MECHANICS	3	42
84	GAMSTDY	INTRODUCTION TO GAME DESIGN AND DEVELOPMEN	3	42
85	GARDMA1	GARDEMANGER AND CHARCUTERIE (LECTURE)	2	28
86	GCOMPEN	COMPOSITING AND RENDERING	3	42
87	GDSYNTH	GAME DESIGN SYNTHESIS	3	42
88	GEPSYCH	GENERAL PSYCHOLOGY	3	42
89	GLOBPRO	GLOBALIZATION PROSPECTS AND PROBLEMS	3	42
90	GM2DBAS	PRINCIPLES OF 2D ANIMATION FOR GAME DEVELOPERS	3	42
91	GM3DBAS	PRINCIPLES OF 3D ANIMATION FOR GAME DEVELOPERS	3	42
92	GMDEVAI	ARTIFICIAL INTELLIGENCE IN GAMES	3	42
93	GMETHIC	ETHICS IN VIDEO GAMES	3	42
94	GRAPROG	ADVANCED GRAPHICS PROGRAMMING	3	42
95	GTRNDST	TRENDS AND ISSUES IN THE TOURISM AND TRAVEL INDUSTRY	3	42
96	HARTDS2	HISTORY OF ART AND DESIGN 2	3	42
97	HEAEDUC	HEALTH EDUCATION	3	42
98	HISFIDE	HISTORY OF FILIPINO DEAF COMMUNITY	3	42
99	HOSUDEV	HOUSING AND SUBDIVISION DEVELOPMENT	3	42
100	HRNEEDS	HUMAN RESOURCES NEEDS AND ASSESSMENT	3	42
101	HSTAR03	HISTORY OF ARCHITECTURE 3	2	42
102	HSTIND3	ASIAN HISTORY AND MODERNISM IN INTERIOR DESIGN	3	56
103	HUBEORG	HUMAN BEHAVIOR IN ORGANIZATION	3	42
104	HUMANCI	HUMAN-COMPUTER INTERACTION	3	42
105	IDFHIS2	ART HISTORY FOR INDUSTRIAL DESIGN STUDENTS 2	3	42
106	IDHIST2	INDUSTRIAL DESIGN HISTORY 2: TWENTIETH CENTURY DESIGN	3	42
107	IDRESME	RESEARCH METHODS FOR INDUSTRIAL DESIGN THESIS	3	42
108	IETHICS	ETHICS	3	42
109	IHMPR1D	INTERNSHIP	6	
110	IHMPR2D	INTERNSHIP (DELUXE HOTEL)	6	
111	IHMRA2	INTERNSHIP (DELUXE HOTEL)	6	
112	INDLAND	BASIC LANDSCAPING DESIGN PRINCIPLES FOR INTERIOR DESIGNERS	3	42
113	INDMADE	MATERIALS OF DECORATIONS AND FINISHES	3	42
114	INDPRO1	PROFESSIONAL PRACTICE & ETHICS	3	42
115	INDREME	RESEARCH METHODS	3	42
116	INDTHEO	THEORY OF INTERIOR DESIGN	3	42

117	INSOCIO	INTRODUCTION TO SOCIOLOGY	3	42
118	INTDSI2	INTERIOR DESIGN 2: SPECIAL PROBLEMS IN DOMESTICITY	4	70
119	INTECOM	INTRODUCTION TO ECONOMICS	3	42
120	INTECOM	INTRODUCTION TO ECONOMICS	3	42
121	INTEFIL	INTERAKTIBONG FILIPINO SA MULTIDISCIPLINARYONG LARANGAN	3	42
122	IOSGPRG	IOS GAME PROGRAMMING	3	42
123	JORIZAL	LIFE AND WORKS OF RIZAL	3	42
124	LABSTAN	LABOR LAW AND LEGISLATION	3	42
125	LEADMGT	LEADERSHIP AND MANAGEMENT	3	42
126	LIGHTFX	LIGHTING AND EFFECTS	3	42
127	LITEHER	THE OTHERS IN LITERATURE	3	42
128	LITEPOP	LITERATURE AND POPULAR CULTURE	3	42
129	LITSTOR	THE ART OF STORYTELLING	3	42
130	MANADES	MANAGEMENT PRINCIPLES IN DESIGN PRACTICE	2	28
131	MANALOG	MANAGEMENT LOGIC	3	42
132	MARFAMI	MARRIAGE AND FAMILY LIFE	3	42
133	MARKMG1	MARKETING MANAGEMENT FOR HOSPITALITY INDUSTRY	3	42
134	MARKMGT	MARKETING MANAGEMENT FOR THE HOSPITALITY INDUSTRY	3	42
135	MASIPAG	MASINING NA PAGPAPAHAYAG	3	42
136	MATWRLD	MATHEMATICS IN THE MODERN WORLD	3	42
137	MBUSSOC	BUSINESS AND SOCIETY	3	42
138	MERSDDES	MEN'S & CHILDREN'S CLOTHING DESIGN	3	42
139	METHMDL	IMPLEMENTATION METHODS AND MODELS	3	42
140	MIHRMGT	INTERNATIONAL HUMAN RESOURCE MANAGEMENT	3	42
141	MINTER1	INTERFACE DESIGN FOR MULTIMEDIA APPLICATIONS	3	42
142	MINTER3	INTERACTIVE APPLICATIONS FOR ONLINE MEDIA 1	3	42
143	MINTER5	INTERACTIVE APPLICATIONS FOR ONLINE MEDIA 2	3	42
144	MMPRMAN	PROJECT MANAGEMENT FOR MULTIMEDIA	3	42
145	MMSTRAM	STRATEGIC MARKETING AND POSITIONING FOR MULTIMEDIA	3	42
146	MPERMGT	PERFORMANCE AND REWARDS MANAGEMENT	3	42
147	MSOCDES	SOCIAL DESIGN	3	42
148	MUSTECH	INTRODUCTION TO MUSIC TECHNOLOGY	3	42
149	NATSC-2	HUMAN ANATOMY AND PHYSIOLOGY	3	42
150	NATSC11	NATURAL SCIENCE 1	3	42
151	NATSC12	NATURAL SCIENCE 2	3	42
152	NATSC13	NATURAL SCIENCE 3	3	42
153	NATSC14	NATURAL SCIENCE 4	3	42
154	NATSCED	ENVIRONMENT AND DESIGN	3	42
155	NMPHCUL	PHILIPPINE CULTURE AND SOCIETY	3	42
156	NSTP-01	NATIONAL SERVICE TRAINING PROGRAM 1	3	42
157	NSTP-02	NATIONAL SERVICE TRAINING PROGRAM 2	3	42

158	OFCPROC	OFFICE PRODUCTIVITY	3	42
159	ORALCOM	ORAL COMMUNICATIONS	3	63
160	PANITIK	PNITIIKAN AT ANG KULTURAL POPULAR	3	42
161	PARTDES	PHILIPPINE ART AND DESIGN HISTORY	3	42
162	PEPMGMT	PEOPLE MANAGEMENT	3	42
163	PHILITS	PHILIPPINE LITERATURES	3	42
164	PHILOMA	PHILOSOPHY OF MAN	3	42
165	PLANIN1	SITE PLANNING AND LANDSCAPE ARCHITECTURE	3	42
166	POLIGOV	POLITICS AND GOVERNANCE	3	42
167	PRACECO	PRACTICAL ECONOMICS WITH SOCIAL RESPONSIBILITY	3	42
168	PRACT02	PRACTICUM 2 - OFF-SITE	6	
169	PRACT1D	PRACTICUM 1 IN-HOUSE	4	
170	PRACT2D	PRACTICUM 2 OFF-SITE	6	
171	PRINAC1	PRINCIPLES OF ACCOUNTING 1	3	42
172	PRINMAN	PRINCIPLES OF MANAGEMENT	3	42
173	PRINMAR	PRINCIPLES OF MARKETING	3	42
174	PROFES1	DESIGN PROFESSION AND CODE OF ETHICS	3	42
175	PROFISS	PROFESSIONAL ISSUES IN INFORMATION SYSTEMS	3	42
176	PROJMG	PROJECT MANAGEMENT	3	42
177	PSYCHDE	PSYCHOLOGY OF DEAF PEOPLE	3	42
178	PTOUR-1	PRINCIPLES OF TOURISM 1	3	42
179	PURPCOM	PURPOSIVE COMMUNICATION	3	42
180	QASSURE	QUALITY ASSURANCE FOR GAMES3	3	42
181	QUALITY	QUALITY AND BUSINESS PROCESS IMPROVEMENT	3	42
182	READHIS	READINGS IN PHILIPPINE HISTORY	3	42
183	REBROKE	REAL ESTATE BROKERAGE	3	42
184	RECINAN	REAL ESTATE CONSULTING AND INVESTMENT ANALYSIS	3	42
185	RECONSE	RELIGION & CONTEMPORARY SEARCH FOR SELF	3	42
186	RECSELE	RECRUITMENT AND SELECTION	3	42
187	REECOGY	REAL ESTATE ECOLOGY	3	42
188	REECONS	REAL ESTATE ECONOMICS	3	42
189	REEXSPI	RELIGIOUS EXPERIENCE AND SPIRITUALITY	3	42
190	REFINAN	REAL ESTATE FINANCE	3	42
191	REFPRIN	REAL ESTATE FUNDAMENTALS AND PRINCIPLES	3	42
192	REMARBE	REAL ESTATE MARKETING AND BROKERAGE	3	42
193	REPLAND	REAL ESTATE PLANNING AND DEVELOPMENT	3	42
194	RETHICS	REAL ESTATE ETHICAL STANDARDS	3	42
195	RSEARCH	RESEARCH IN TOURISM AND HOSPITALITY	3	42
196	SAFESAN	SAFETY, SECURITY AND SANITATION	3	42
197	SCITECH	SCIENCE, TECHNOLOGY, AND THE SOCIETY	3	42
198	SHADEFX	SHADER EFFECTS IN UNREAL AND UNITY	3	42
199	SOLIMEN	SOLID MENSURATION	2	42

200	STSCRPT	STORYBOARDING AND SCRIPTWRITING FOR GAMES	3	42
201	STUDIO2	STUDIO2: STUDIES ON LIGHT AND COLOR	3	84
202	TECWRT	TECHNICAL WRITING	3	63
203	THISTO2	ASIAN THEATER HISTORY	3	42
204	THREAD2	THEATER READINGS IN SHAKESPEARE AND CONTEMPORARIES	3	42
205	THREAD3	THEATER READINGS IN CONTEMPORARY THEATER 1	3	42
206	TOARCH1	THEORY OF ARCHITECTURE 1	2	42
207	TROPDES	TROPICAL DESIGN	3	42
208	UNDSELF	UNDERSTANDING THE SELF	3	42
209	USEREXP	USER INTERFACE AND USER EXPERIENCE	3	42
210	VERTSOL	VERTICAL SOLUTIONS	3	42
211	WORLCIV	WORLD CIVILIZATION	3	42
212	WORLITE	WORLD LITERATURE	3	42
213	WORLMYT	WORLD MYTHOLOGIES	3	42
214	WRLDMUS	WORLD MUSIC	2	28